

EXECUTIVE PROTECTION

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DAY ONE
SUNDAY

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
0800-0850	Classroom	Administration, Assign teams
0850-0900	Break	
0900-0950	Classroom	Myth vs. Reality
0950-1000	Break	
1000-1100	Classroom	Intro to EP
1100-1200	lunch	
1200-1250	Classroom	Principals of Protection
1250-1300	Break	
1300-1350	Classroom	Detail Operations
1350-1400	Break	
1400-1800	Range	Formations Walking the Principle Arrivals & Departures Cover & Evacuate Fenceline Doorways People Approaching

**** Reading assignment for Day 3, Tuesday: Advances, Route Surveys and Vehicle Operations**

**** Reading Assignment for Day 5, Thursday: Operations Order**

**DAY TWO – EXECUTIVE PROTECTION
MONDAY**

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
0800-1600	Range	Pistol
1600-1800	Dinner, change Clothes	
1800-2000	Mall	1 & 2 Man Details

**DAY THREE – EXECUTIVE PROTECTION
TUESDAY**

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
0800-1200	Range	Weapons
1200-1400	Lunch	
1400-1430	Classroom	Advance Class
1430-1500	Classroom	Route Survey Class
1500-1600	Route Survey Practical	
1600-1900	Sheraton Hotel	Round Robin - Discuss Route Survey - Hotel

1930 Hotel Turn in Car Keys

**DAY FOUR
WEDNESDAY**

EXECUTIVE PROTECTION

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
0800-1200	Track	Driving
1200-1300	Lunch	
1300-1700	Track	Firearm Deploy/Veh Ops
1700-1800	Hotel	Change Clothes
1800-2000	Restaurant	Advance, Dinner
2000	Hotel	Turn in car keys

**DAY FIVE
THURSDAY**

EXECUTIVE PROTECTION

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
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0800-0845	Classroom	Operations Order Class
0845-0900	Break	
0900-0950	Classroom	Final Questions/Round Table
0950-1000	Break	
1000-1130	Classroom	Mission Brief <ul style="list-style-type: none">- Vehicle Issue- Equip Issue
1130	*Mission Advance	

**DAY 6
FRIDAY**

EXECUTIVE PROTECTION

<u>TIME</u>	<u>LOCATION</u>	<u>SUBJECT</u>
0800-0900	Classroom	DL Mission Briefback
900-2300	Detail Begins	
2300-2400	Classroom	Debrief
2400-30	Drive to Hotel/turn in car keys	
0030-???	Sheraton	Social Time

TRAINING SAFETY RULES

A. Rendering the Weapon Safe

1. Always Point Weapon in a Safe Direction - MUZZLE AWARENESS
2. SAFETY ON (S/white) If Applicable
3. Magazine Removed
4. Bolt, Slide, or Cocking Lever Locked to the Rear
5. Visually and Physically Inspect the Chamber

B. FIREARMS SAFETY/MAIN SAFETY RULES

1. Treat Every Firearm as if it Were Loaded

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2. Never Point a Firearm at Anything or Anybody that You Do Not Intend to Shoot, or in a Direction Where an Unintentional Discharge May Do Harm.
3. Never Place Your Finger into the Trigger Guard until Ready to Fire
4. Be Sure of Your Target, Backstop, and Beyond

C. GENERAL TRAINING SAFETY RULES

1. Wrap Around Eye Protection is MANDATORY
2. Ear Protection is MANDATORY
3. Hats (Baseball Style) is MANDATORY
4. Long Sleeve Shirt is Recommended
5. We are Responsible for Each Others Safety - Anyone Seeing a Safety Problem Must Report it Immediately to an Instructor. Additionally, Anyone May Stop an Exercise if They See a Safety Problem
6. Report Any and All Injuries Immediately to an Instructor - Don't Suffer in Silence
7. It is Each Participants Responsibility to Cover All Open Wounds and Cuts Before Class Begins. If this Type of Injury Occurs During the Training Session, the Participant Will Immediately Notify an Instructor, Attend to the Injury; and Cover with First Aid Materials Available which Consists of Band-Aids, Gauze Pads & Tape, Alcohol and/or Disinfectant Wipes. Treat All Blood and Body Fluids with the Utmost Caution. Gloves Will be Used if there is any Possibility of Coming into Contact with Blood or Body Fluids
8. AT NO TIME is any Participant Allowed to Leave the Training Area without the Permission of the Primary Instructor.
9. Remember to Work at Your Own Pace - Don't Over Exert Yourself
10. Realistic Training is Important, However Safety Comes First!
11. Do not Enter Any Unauthorized Areas

D. SIMULATIONS

1. Mouth guards Will be Used, as Needed, for Simulation Training
2. No Live Ammunition Will be Loaded or Carried During Simulation Training Exercises (Double Checked by Participants & Instructors)
3. When Using Blank or Marking Cartridges, or Distraction Devices, You may Only Use Those that are Issued and You Must Double Check Them to Insure they are Intact.

C. SHOOTING HOUSE SAFETY RULES

1. Authorized Firearms Instructors Must be Present During Use
2. **BODY ARMOR** Must be Worn by Everyone who Enters the House
3. Prior to Live Fire Exercises, **Rooms Will be Checked** to Insure that No Personnel are Present
4. Firearms Instructors Will Insure Targets are Placed so that when Engaged, Rounds will Not Exit the House
5. Pistol Caliber Ammunition Shall Only be Used (Approved List)
6. No Steel Targets Allowed
7. Instructors Must Review All Targets and Angles of Deflection Before Beginning Live Fire
8. All Damage Must be Repaired, Replaced and Reported

9. During Multiple Use, Doors Must be Double Locked
10. Rotating Light Must be On During Use
11. Fire Extinguishers Must be Present During Use
12. Building Must be Checked for Damage and Fires, then Secured After Use

WEAPONS HANDLING

1. SAFETY RULES

A. WEAPON SAFETY

- 1. Safety On (s/white) if applicable**
- 2. Magazine Removed**
- 3. Cocking Lever, Bolt, or Slide Locked to the Rear**
- 4. Visually and Physically Inspect the Chamber**

B. SAFETY RULES

- 1. Treat every firearm as if it were loaded.**
- 2. Never point a firearm at anything or anybody that you do not intend to shoot, or in a direction where an unintentional discharge may do harm.**
- 3. Never place finger into the trigger guard until you are ready to fire.**
- 4. Be sure of your target, backstop, and beyond.**

Eye and Ear Protection is Mandatory

2. SAFETY AND CARRY POSITIONS

A. PISTOL

- 1. Holstered**
- 2. Concealed Carry**

B. SUBGUN

- 1. Slung and Snapped**
- 2. Cased**

3. PRINCIPLES OF MARKSMANSHIP

- 1. Stance**
- 2. Grip**
- 3. Sight Alignment**
- 4. Trigger Control**
- 5. Follow through**
- 6. Scan and Breathe**

4. FIRING TECHNIQUES

A. PISTOL

1. 5 POINT DRAW

- A. GRIP (GRIP PISTOL & RELEASE SECURITY DEVICE)
- B. DRAW (PISTOL IS DRAWN, LOCK WRIST, POINT TOWARDS TARGET)
- C. READY (HANDS COME TOGETHER, ARMS ARE GOING FORWARD)
- D. SIGHT (FINDING FRONT SIGHT, LOCKED IN, SIGHTS ALIGNED)
- E. FIRE (PRESS TRIGGER, TRIGGER CONTROL)

***FINGER IS OFF THE TRIGGER UNTIL THE SIGHTS ARE ON THE TARGET**

2. LOAD

- A. Point the pistol in a safe direction.
- B. Lock the slide to the rear.
- C. Insert a loaded Magazine.
- D. Release the slide.

3. UNLOAD

- A. Point pistol in safe direction
- B. Apply safety (if applicable)
- C. Remove magazine
- D. Lock slide to the rear
- E. Visually and physically inspect the chamber

4. RELOADS

A. SPEED

- 1. Pistol is loaded
- 2. Keep eyes on the threat and/or threat area as much as possible
- 3. Tilt magazine well towards support side and tuck arm in
- 4. Find fresh magazine and remove (indexing finger)
- 5. Depress magazine release (finger or thumb) fresh magazine is inserted while used magazine falls.
- 6. Return to ready

B. EMERGENCY

- 1. Slide has locked to the rear
- 2. Keep eyes on the threat and/or threat area as much as possible
- 3. Tilt magazine well towards support side and tuck arm in
- 4. Find fresh magazine and remove (indexing finger)
- 5. Depress magazine release (finger or thumb) fresh magazine is inserted while used magazine falls.
- 6. Release slide
- 7. Return to ready

C. TACTICAL

1. Pistol is loaded
2. Keep eyes on the threat and/or threat area as much as possible
3. Tilt magazine well towards support side and tuck arm in
Find fresh magazine and remove (indexing finger)
5. Depress magazine release (finger or thumb) catching used magazine, fresh magazine is inserted, then place used magazine in pocket (do not place used magazine in pouches).
6. Return to ready.

5. STOPPAGES

A. TAP, RACK, READY Method

1. Failure to fire/Bad Ammunition.
2. Stove Pipe/Failure to Extract or Eject

B. MAGAZINE OUT Method

1. Double Feed.
2. Bad Magazine.

B. SUBGUN

1. READY POSITION

- A. Weapon in shoulder
- B. Dropped below sight (no tunnel vision) scanning
- C. Finger off the trigger and indexed
- D. Manipulation of the Safety Select Lever

2. LOAD

- A. Firearm pointed in a safe direction
- B. Safety on
- C. Lock Back
- D. Magazine on
 - 1. Seat and lock
 - 2. Two stages
- E. Try to pull off
- F. Bolt forward

3. UNLOAD

- A. Firearm pointed in a safe direction
- B. Safety
- C. Magazine off
- D. Lock Back
- E. Visually and Physically inspect chamber

4. RELOAD

- A. Lock back while going down on one knee
- B. Remove Magazine
- C. Insert Fresh Magazine
- D. Give a tug down on fresh magazine
- E. Bolt forward
- F. Single stack - get new magazine before locking back

5. STOPPAGES

- A. Always press trigger twice to insure stoppage
- B. Lock back
- C. Mag off
- D. Shake from 4-8 o'clock.
- E. Rack bolt back and forth and lock back.
- F. Insert a fresh mag on, then bolt forward.
- G. Do not point firearm up or down, maintain the master grip and weapon in shoulder

5. METHODS OF CARRY & DEPLOYMENT

A. PISTOL

- 1. Ankle Holster
- 2. Waist Holster
- 3. Inside the Pants or Under Shoulder
- 4. Thunderwear
- 5. Fanny Pack

B. SUBGUN

- 1. Shoulder Case
- 2. Shoulder Holster
- 3. Bag
- 4. Racks

FIRING DRILLS

A. PISTOL

- 1. 1 RD DRILL**
- 2. DOUBLE TAPS**
- 3. RELOADS**
- 4. STOPPAGES**
- 5. MULTIPLE TARGETS**
- 6. STATIC TURNS**

B. SUBGUN

- 1. INTRODUCTION TO FULL AUTO**
- 2. RELOADS**
- 3. MULTIPLE TARGETS**
- 4. CONCEALED CARRY**
- 5. STATIC TURNS**

The OPERATIONS ORDER (OPORDER)

The following is a format for the written plan. It should also be a guide and possibly help in considering information requirements. **It is not a fill in the blank document. It is a format to follow. Information inserted into the format should address specifically AHOW IT WILL EFFECT THE OPERATION@.**

1. Situation:

A. Principal

1. Name
2. Physical Description
3. Medical Condition
4. Home Address and Telephone Number
5. Office Address and Telephone Number
6. Dependant Biographical Information

B. Detail Elements (who)

1. Detail Leader
2. Personal Security Officer
3. Shift Leader (s)
4. Protection Team(s)
5. Advance Team(s)
6. Baggage Team (s)
7. Residential Watch Team (s)
8. Support Elements (e.g. surveillance detection teams)
9. Other agencies
10. Attachments/assets

C. Threats (include all intelligence collected to include past incidents)

1. Known
2. Possible
3. Unknown (Local Crime Trends)

D. Location(s)

1. **Geographical Location**
2. **Surrounding area**
3. **Drawings, maps, sketches, reports, photos, videos, etc.**
4. **Specific Itinerary locales**

2. **Mission** Who, What, Where, Why, and How

3. **Execution:**

- A. Concept of the operation** A statement setting forth the **general** plan to be used in accomplishing the mission. Indicate the principal responsibilities of each element. Plan for deliberate execution, emergency actions, and contingencies.

Include the following:

1. **Itinerary and Time Schedule**
2. **Route Surveys** (see checklist)
3. **Motorcade/Movement Plan** (see checklist)

- B. Sub-element actions** This is the **specific - in detail - actions** of each element

1. **Detail Leader**
2. **Personal Security Officer**
3. **Shift Leader (s)**
4. **Protection Team(s)**
5. **Advance Team(s)**
6. **Baggage Team (s)**
7. **Residential Watch Team (s)**
8. **Support Elements** (e.g. surveillance detection teams)
9. **Other agencies**
10. **Attachments/assets**

- C. Emergency Actions** - Emergency situations must be considered as possible situations and specific courses of actions (plans) **as they pertain to the entire protection contingent as well as each specific sub element** must be instituted to deal with them.

1. **Attack at residence**
2. **Attack during motorcade/movement**

3. **Attack at each itinerary location**
4. **Fire**
5. **I.E.D=s**
6. **Other**

D. Contingency Plans Contingency plans must also be planned for to prepare the teams to react to other situations.

1. **Protests**
2. **Unsolicited Media Encounters**
3. **Natural Disasters**
4. **Extreme Weather Conditions**
5. **Unexpected Itinerary Changes**

E. Coordinating instructions This is information that pertains to the coordination and control of two or more elements, such as inspections, post operation procedures, and debriefings.

4. Service and support

- A. General**
- B. Material**
- C. Medical evacuation** (Include locations of area Hospitals, Trauma Centers, and Specialized Institutions which may deal with specific existing medical conditions of principal).
- D. Location, POCs, Tele #s, etc. of Law Enforcement/Fire Dept./Military Activities.**
- E. Transportation Support**
- F. Advance Brief of each Specific Itinerary Location** (see checklist)

5. Communications

- A. Signal**
 1. **Commo procedures**
 2. **Frequencies**
 3. **Call signs**
 4. **Alternate signals**
 5. **Additional coordinations** (contact points, phase lines)
- B. Location of leaders**
- C. Control**
 1. **Personnel should be readily identifiable to one another**

KEYS TO SUCCESSFUL PLANNING

Plan completely and in sufficient detail but don't over complicate it. **WRITE IT DOWN!**
Brief the plan to everyone. Everyone should have a job.

All equipment requirements should be identified and assigned to an individual.

Formulate sound and comprehensive contingency and emergency plans.

Keep the edge in total manpower, but do not use too many. Keep extra personnel in a ready reserve and use team capabilities to the best advantage.